

EOG WebAchiever: Proven Alternatives for Student Success.

Brainchild Corporation 800.811.2724.

Contact producer for pricing.

Date Accessed: June 2007.

www.brainchild.com

[3-8, ELA] *EOG WebAchiever* is an on-line program that allows students to practice EOG-related skills in a concise and specific approach. Student progress is recorded in class rosters, showing percentages of passing rates, by objective, as well as number of attempts. The multiple-choice questions are aligned to the North Carolina Standard Course of Study. After logging in, students choose language arts, math, or science to access a tailored Learning Plan which is a list of objectives to be covered. Objectives are grouped by concepts and listed by number and name. Each objective is marked with a symbol designating whether the objective has been mastered, passed, or “not attempted/not proficient.” If an objective has been attempted, the percentage passing score is shown. If an objective is attempted more than once, the most recent percentage result is shown. Each objective has four aspects: Lesson, Study, Test, and curriculum standard. Lessons present multimedia instruction for the concepts covered. The Study option provides test prompt questions and explanations for right and wrong answers. Responses do not count towards a student’s percentage scores. Each Test has ten questions randomly selected from the item bank. At the end of a test, results are displayed, with the option to review any mistakes.

The teacher area of the program provides tracking by individual student, class (with comparisons to the school average), as well as how many students have taken a particular test. Teachers also can print reports by subject and students, as well as create printed tests based on a specific objective. Individual student reports list the tests taken by a student in a subject with the first and last scores, date of the last attempt, number of attempts, and the class average, while a comparative report displays all students, the last percentage scored in a particular objective, as well as objectives not yet attempted.

An optional purchase is a portable, handheld device called a **Study Buddy**. This device is about the size of a standard game controller and can run from an outlet or with batteries. Cartridges contain all of the content available online, but results are not counted as part of student progress.

Weaknesses: None found.

Strengths: The teacher report aspect is straightforward and provides informative and easily read information.

Uses: This well-designed program would be extremely helpful to support students in test-taking skills and in the comprehension of curriculum objectives. While the program does not include long passages with many questions, it does focus on objectives from a variety of perspectives, thereby providing students with a better understanding of the concepts involved. **(Math, Science)**



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